



Institute for advanced BARCELONA architecture SPAIN of Catalonia





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#### PUBLIC PLAY SPACE

Fate il Vostro gioco Do your game Capacity Building workshop in PALERMO 16-18/07/2020





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I Membri del team

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Il nome del gioco **Un Teatro di enigmi** 











# 1 Objective/purpose

- Placemaking of an area through collective play
- Involvement of citizens / users in the requalification of space
- Change in perception of an abandoned area through temporary use





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# 2 Theme/Subject

- Subscribers through the Facebook event show up on the afternoon of the scheduled day
- They are asked to step into the shoes of a theater company that finds itself without a theater in which to act, consequently it has to build it because it cannot postpone the event.
- Participants will have to re-invent the empty space, through categories of materials which they can access only after solving a series of puzzles of various kinds





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#### **3 Location**

- It will take place in the Uncultivated Space of the Zisa Cultural Yards with the aim of redeveloping it temporarily, making it usable
- It is a game designed specifically for the location but playable in other places with similar characteristics
  - The location was chosen first and the game adapted to it











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## **4 Target audience**

The game is made for ages 18 and up

- The players will be a heterogeneous group of at least 10 • people, where the duration and type of the sketch are proportional to the number of the latter.
- The partners are the Municipality of Palermo, CreziPlus, the ٠ Scenography School which will provide the basic material for the modification of the space and the Theater School which will provide the sketch based on the number of registered participants.





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#### 5 Meccaniche di gioco

- **Type of game:** it is an urban game, an event scheduled for a single day
- **Players:** the minimum number of participants is 10 people, gathered in a single team that will collaborate
- **History**: The group of players enters the shoes of a theater company, which, due to an unexpected event, finds itself without a theater in which to act, consequently it has to build it because it cannot postpone the event.
- **Rehearsals:** 1st type of rehearsal: path of enigmas through which to discover the materials for setting up the open-air theater 2nd type: Setting up the open-air theater through the management by selected scenographers within the cultural sites , selecting the discovered material deemed necessary for the purpose. 3rd type: Staging the comic sketch involving the whole group of participants.
- **Technologies:** Wooden cubes, walkways, umbrellas, plants, decorated panels, wooden platforms or bulky materials that can be camouflaged among the useful materials. Each of the material blocks is covered with a tarp
- **Result:** By passing the three types of tests within 3 hours of departure, you will then have access to a small refreshment, inside CreziPlus











## **6 Implementation**

- Is it an achievable game?
- Authorization from the Municipality of Palermo for the use and cleaning of the space, partnership with CreziPlus for the organization of the event itself, the location and the final refreshments, with the School of Scenography and Theater Laboratory for the creation of materials, platform Facebook for the creation of the event through which to register for the activity and advertise the sketch itself.





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#### **7** Evaluation

 The game has a strong Mimicry component because the group pretends to be a theater company and architects because it lends itself as an organizer of spaces and sketches itself. The lilynx is strongly present thanks to the time limit set for the completion of the tests, the solutions of the puzzles and the lack of prior knowledge of the materials available. Alea is strongly present Agon is present in a minimal way, for the solution of the puzzles posed.